# Chapter 2 Consumer Economics



Target Vocabulary

•	food
enough money	
Check, please.	
sell	
supermarket	
Where's the?	
price	
refrigerator	

• pound of go shopping I'm hungry would like look for buy can't find How much is...?

# 2.1 Barefoot Birthday

# **Target Vocabulary**

- 1. food
- 2. enough money
- 3. check, please
- 4. sell

# **Props/Visuals**

- ✓ Bill (check) from a restaurant
- Picture of a restaurant, supermarket, and different kinds of ethnic foods
- Money (play or real) dollar bills, and coins
- ✓ Food (plastic or real) sandwiches, fruit, vegetables, etc.

# 1. food

# g Gesture

• Pretend you are holding an apple or other food, take a bite from it, and point to the imaginary food.

# **l** Commands

- Put some food in your mouth.
- Draw some food.
- Eat some food quickly.
- Touch the red food.
- Chain command: Put some food on the table. Give some food to your partner. Eat some food.

### **?** Questions

- What food do you like?
- When do you eat a lot of food? In the morning, or at night?
- Who eats more food? You, or your \_\_\_\_?
- Do you like Chinese food?
- What is your favorite kind of food? (Mexican, Chinese, Italian, etc.)

**Scenario** 

Sharon loves Chinese food. She eats Chinese food every day for lunch. She eats Chinese food every day for dinner. Sharon eats too much Chinese food. Now she doesn't like Chinese food, she likes Mexican food.

- Does Sharon like Chinese food or American food?
- When does Sharon eat Chinese food?
- What kind of food does Sharon like now?

#### 2. enough money

# g Gesture

• Pull pockets out and shrug shoulders.

#### **T** Commands

- Show me enough money to buy a soda/pop/coke.
- Give me enough money for lunch.
- Put enough money for a hamburger.
- Point to the person who doesn't have enough money.
- Chain command: Ask me "Do you have enough money for lunch?" Give me enough money for the coffee.

### **?** Questions

- Do I have enough money for a house? (Show \$5 or \$10 play money)
- Who has enough money for a ?
- Do I have enough money to eat at McDonald's?
- Do you have enough money for a soda/pop/coke?
- Is \$500 enough money for a car?

# Scenario

Steven goes to Burger King for lunch. He asks for a Whopper and fries. It is \$5.35. He looks in his wallet for the money. He has \$5. He doesn't have enough money. He looks in his pocket and finds a quarter, but he still doesn't have enough money. Then he looks on the floor and finds a dime. Now he has enough money.

- How much money is in Steven's wallet?
- Does Steven have enough money in his wallet for lunch?
- Where does Steven find enough money for lunch?

#### 3. check, please

# g Gesture

• Hold your hand up in the air and waive to waiter. Mouth (silently) the words, "Check, please."

### **l** Commands

- Tell the waiter, "Check, please."
- Smile and say, "Check, please."
- Ask your partner, "Check, please?"
- Look at your wallet and say, "Check, please."
- Chain command: Write the words, "Check, please." Circle the words, "Check, please." Tell the waiter, "Check, please."

### **?** Questions

- Do you say, "Check, please?" at the supermarket or at the restaurant?
- Who says, "Check, please?" A child or a parent?
- Do you say, "Check, please?" in McDonalds?
- When do you ask, "Check, please?" When you want to go home, or when you want to eat more?
- Does the waiter say, "Check, please"?

# Scenario

Rob has 30 minutes for lunch. He goes quickly to the restaurant. He gets a hamburger and french fries, and he says, "Check, please." The waiter brings his food, but not the check. Rob says again, "Check, please." The waiter doesn't give Rob the check. Rob runs to the man, gives the man enough money for lunch, and runs back to work.

- How much time does Rob have for lunch?
- Why does Rob say, "Check, please"?
- Does the waiter bring Rob the check?

# 4. sell

# g Gesture

• Hold thumb and forefinger together on both hands, as if holding up a shirt by each shoulder. Then drop one hand and hold it out as if expecting payment.

# **l** Commands

- Sell a book to your partner for \$3.
- Tell your partner to sell you a pen for a quarter.
- Write how much you will see your shoes for.
- Sell \_\_\_\_\_ to \_\_\_\_\_.

Chain command: Sell \_\_\_\_\_ a \_\_\_\_ for 25¢, sell your book to me for \$2. Tell your partner to sell his/her pen. ٠

#### ? Questions

- Which store sells food? •
- Which restaurant sells the best (ethnic) food? •
- Where do they sell bread? A bakery or a pharmacy? •
- What do you sell?
- Do you sell (animals/cars/food)? •

# Scenario

Tanya sells soup and sandwiches for lunch in the park. One day, there are a lot of people in the park. She sells all of the soup and 25 sandwiches. She doesn't have any more food to sell. But, that's OK. She has enough money, and she goes home.

- What does Tanya sell?
- How many sandwiches does she sell?
- Does she have enough money?

# Mini-Story 2.1 Barefoot Birthday

Bill takes his wife to a nice restaurant for her birthday. The waitress says, "Hello. Wow! I really like your shoes!" Bill's wife says, "Thank you!" Bill and his wife eat a lot of **food**. They eat ice cream. Bill asks the waitress, "**Check, please?**" The waitress brings the check. It's \$74.72. Bill has \$50. Bill doesn't have **enough money**! Bill's wife says, "It's OK." She talks to the waitress. She sells her shoes to the waitress for \$25. The waitress says, "Happy Birthday!" Bill's wife is happy. Now they have enough money to

# **?** Questions

- 1. Whose birthday is it?
- 2. Do Bill and his wife eat a lot of food or a little food?
- 3. How much is the check? \$15 or \$74.72?
- 4. Does Bill have enough money?
- 5. Does Bill's wife sell her shoes or his shoes?

#### **Grammar Points**

- Modal auxiliary "may" used to ask for permission
- Negative forms in simple present "doesn't have"
- Use of "enough" and "enough" with infinitive

#### & Cultural Connections and Additional Activities

- Culture
  - Introduce all monetary units, practice making change and counting change with pennies, nickels, dimes, and quarters
  - Discuss tipping at restaurants
  - Role play going to a restaurant and practice ordering and paying
- Games (Appendix A)
  - "Zelda Thelma" with foods and/or monetary units
  - Charades with phrases from this unit
- Reading

• Bring in menus from various local restaurants and have students read selectively for different food items, drinks, costs, tipping information, side orders, etc.